

CRYSTAL CASCADES

Crystal Cascades is a popular destination for Cairns' locals and visitors. The Cascades are 10 kilometres from Redlynch, at the end of Redlynch Intake Road, northwest of Cairns.

CASCADES - 30 MINUTES RETURN ①

From Crystal Cascades carpark a 1.2 kilometre paved path follows swift-flowing Freshwater Creek up a rainforest valley. Numerous tributary streams tumble down the valley walls, feeding a chain of rock pools and rapids in Freshwater Creek. This popular swimming spot has picnic facilities.

DOWAH CREEK - 15 MINUTES RETURN ②

A path leaves the southern corner of the carpark and meanders along the eastern bank of Dowah Creek for a short distance to a small waterfall and pool, a peaceful setting to relax and enjoy the forest.

LAKE MORRIS – 1¼ HOURS ONE WAY ③

The rough unmanaged track that climbs from Crystal Cascades to Lake Morris starts just before the second picnic shelter, 150 metres in from the entrance gate. This is a steep climb for fit walkers. It takes about 1¼ hours to reach Lake Morris.

The track, marked with flagging tape, weaves up a steep spur through dense rainforest and wait-a-while. For the first few hundred metres it is a rough, indistinct track, laced with slippery matted roots. In about 30 minutes you reach a power pole where there is a view of the coast near Yorkeys Knob.

This pole is about half way to Lake Morris. From here the walk follows a powerline access road along a ridge toward the lake. The road is not as steep as the spur track. Initially it passes through open eucalypt forest, but enters complex notophyll vine forest after a short downhill section. Lake Morris comes into view a few metres before Lake Morris Road. There is a locked metal gate across the end of the road.



Turn right and follow Lake Morris Road 200 metres to the second gate of the Copperlode Dam Water Reserve. It is only a short distance from this gate to Lake Morris Kiosk, which has a sheltered observation deck where you can enjoy the view, a meal, and an excellent cup of coffee.

